

Orbits of Algebraic Groups and Classification Problems

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Notation

- k an algebraically closed ground field of arbitrary characteristic.
- G a connected linear algebraic group.
- V a finite-dimensional algebraic kG -module. The action of G of V is denoted as

$$G \times V \rightarrow V, \quad (g, v) \mapsto g \cdot v.$$

Main problem

The following problem permanently arises in algebraic transformation group theory and its applications to various classification problems:

Problem (*)

Given two points a and $b \in V$, how can one find out whether or not they lie in the same G -orbit?

Elucidation

By “finding out” we mean **decidability** of Problem (*), i.e., the existence of an **algorithm** providing a correct yes-or-no answer to Problem (*) by means of finitely many effectively feasible operations.

Warning

Finding an algorithm with the best parameters (running time and memory used) is a **separate topic** lying beyond the scope of this talk.

Example 1: Classification of algebras

L a finite dimensional vector space over k .

$$V = L^* \otimes L^* \otimes L.$$

Points of V are the **structures of (not necessarily associative) k -algebras on the vector space L :**

$v = \sum f \otimes h \otimes \ell \in V = L^* \otimes L^* \otimes L$ determines
the algebra $\mathcal{A}(v)$ with the multiplication

$$st := \sum f(s)h(t)\ell \quad \text{for all } s, t \in L.$$

$G = \text{GL}(L)$ naturally acts on $V = L^* \otimes L^* \otimes L$.

$\mathcal{A}(a)$ and $\mathcal{A}(b)$ are isomorphic algebras $\iff G \cdot a = G \cdot b$.

Example 1: Classification of algebras (continued)

If $G \cdot a$ lies in the closure of $G \cdot b$, then \mathcal{A}_a is called a **degeneration** of \mathcal{A}_b .

In general case, to find out whether \mathcal{A}_a is a degeneration of \mathcal{A}_b is considered a difficult problem. In some special cases degeneration are classified by means of ad hoc methods.

Example 2: Classification of modules

L a finite dimensional vector space over k .

A an associative k -algebra.

Every k -algebra homomorphism $\varphi: A \rightarrow \text{End}(L)$ determines an A -module structure on L by

$$a \cdot \ell := \varphi(a)(\ell) \quad \text{for all } a \in A, \ell \in L.$$

This yields a bijection between the sets of such homomorphisms and A -module structures.

In turn, if A is generated by the elements a_1, \dots, a_d , then φ is determined by the point

$$s = (\varphi(a_1), \dots, \varphi(a_d)) \in V = \text{End}(L) \times \dots \times \text{End}(L) \quad (d \text{ factors}).$$

Denote \mathcal{M}_s the A -module corresponding to this φ .

Example 2: Classification of modules (continued)

When φ runs over all homomorphisms, s runs over a closed algebraic subset $\text{Mod}_A(L)$ in V called the **variety of A -module structures on L** .

$G = \text{GL}(L)$ diagonally acts on V by conjugation.

\mathcal{M}_a and \mathcal{M}_b are isomorphic A -modules $\iff G \cdot a = G \cdot b$.

Example 2: Classification of modules (continued)

If $G \cdot a$ lies in the closure of $G \cdot b$, then \mathcal{M}_a is called a **degeneration** of \mathcal{M}_b .

In general case, to find out whether \mathcal{M}_a is a degeneration of \mathcal{M}_b is considered a difficult problem. In some cases it is solved by means of ad hoc methods (for instance, if A is the path algebra of an oriented extended Dynkin graph of a root system of type A_l , D_l , E_6 , E_7 , or E_8 (Bongartz, 1995)).

Example 3: Classification of representations of quivers

Q a quiver (i.e., a finite directed graph).

v_1, \dots, v_m the set of all vertices of Q .

E the set of all edges of Q .

$t\alpha$ (resp. $h\alpha$) the tail (resp. head) of $\alpha \in E$.

U_{v_i} a finite-dimensional vector space over k assigned to every v_i .

The k -vector space

$$V = \bigoplus_{\alpha \in E} \text{Hom}_k(U_{t\alpha}, U_{h\alpha}).$$

is the set of all representations of Q of dimension

$$(\dim U_{v_1}, \dots, \dim U_{v_m}) \in \mathbb{N}^m.$$

Example 3: Classification of representations of quivers (continued)

The group

$$G = \mathrm{GL}(U_{v_1}) \times \cdots \times \mathrm{GL}(U_{v_m})$$

acts on V by

$$(g_{v_1}, \dots, g_{v_n}) \cdot \bigoplus_{\alpha \in E} h_{t\alpha, h\alpha} = \bigoplus_{\alpha \in E} g_{h\alpha} h_{t\alpha, h\alpha} g_{t\alpha}^{-1}.$$

Representations $a, b \in V$ are equivalent $\iff G \cdot a = G \cdot b$.

Example 4: Classification of smooth hypersurfaces

h_1 and h_2 irreducible forms of the same positive degree in the homogeneous coordinates of \mathbb{P}^n .

H_i the hypersurface in \mathbb{P}^n defined by the equation $h_i = 0$.

Theorem (Severy–Lefschetz–Andreotti)

Every positive divisor on any smooth hypersurface in \mathbb{P}^n , where $n \geq 4$, is cut out by a hypersurface in \mathbb{P}^n .

This implies:

If $n \geq 4$ and both H_1 and H_2 are smooth, then

H_1 and H_2 are isomorphic varieties $\iff \text{GL}_{n+1} \cdot h_1 = \text{GL}_{n+1} \cdot h_2$.

Example 5: Classification of algebraic curves of genus $g \geq 2$

There are other types of algebraic varieties for which the isomorphism problem is reduced to finding out whether some forms lie in the same orbit of a linear algebraic group. For instance, this is so for algebraic curves.

Theorem

- *Every irreducible smooth projective curve of a genus $g \geq 2$ is embedded into \mathbb{P}^{5g-6} by means of its tripled canonical class.*
- *The following properties are equivalent:*
 - *Two such curves X and Y are isomorphic.*
 - *Their images \tilde{X} and \tilde{Y} in \mathbb{P}^{5g-6} are transformed one into another by a projective transformation of \mathbb{P}^{5g-6} .*
 - *The Chow forms of \tilde{X} and \tilde{Y} lie in the same orbit of the corresponding GL_N .*

Main problem

The key property of orbits of algebraic group actions related to Problem (*) is given by the following classical

Theorem

Every orbit of algebraic group action is open in its closure.

This yields

Corollary

$$G \cdot a = G \cdot b \iff G \cdot a \subseteq \overline{G \cdot b} \text{ and } G \cdot b \subseteq \overline{G \cdot a}.$$

Main problem

This leads to a more general

Problem (**)

Given two points a and $b \in V$, how can one find out whether or not $G \cdot a$ lies in $\overline{G \cdot b}$?

Example: Orbit closures and Geometric Complexity Theory

Using the sizes of arithmetic circuits computing multivariate polynomials over $k = \mathbb{C}$, one defines certain classes **VP** and **VNP** \supseteq **VP** of sequences of such polynomials.

Valiant's conjecture:
VP \neq VNP

This conjecture can be seen as
an algebraic version of Cook's famous $P \neq NP$ hypothesis.

Example: Orbit closures and Geometric Complexity Theory (continued)

The following major result led to a conjecture about orbit closures that implies Valiant's conjecture.

Let

$\text{perm}_n :=$ permanent of $\begin{pmatrix} x_{1,1} & \cdots & x_{1,n} \\ \dots & \dots & \dots \\ x_{n,1} & \cdots & x_{n,n} \end{pmatrix}$ where x_{ij} are variables

Theorem (Valiant)

The following properties are equivalent:

- *The sequence $\text{perm}_1, \text{perm}_2, \dots$ does not lie in **VP**.*
- **VP** \neq **VNP**.

Example: Orbit closures and Geometric Complexity Theory (continued)

M_m the vector space of $m \times m$ -matrices with coefficients in k .

$x_{i,j}$ the standard coordinate functions on M_m .

n a positive integer, $n < m$.

$$d_m: M_m \rightarrow k \quad A \mapsto \det A,$$

$$p_n: M_m \rightarrow k \quad A \mapsto x_{1,1}^{m-n} \cdot \text{permanent of } A_n,$$

where A_n is the right down $n \times n$ -corner of A .

GL_{m^2} naturally acts on the space of polynomial functions

$M_m \rightarrow k$.

Theorem

There is n_0 such that for all $n \geq n_0$ and m large enough compared to n , namely, $m = O(n^2 2^n)$,

p_n lies in the closure of $\text{GL}_{m^2} \cdot d_m$. (!)

Example: Orbit closures and Geometric Complexity Theory (continued)

Let $m(n)$ be the **minimal** m such that property (!) holds for every $n \geq n_0$.

Conjecture (Mulmuley, Sohoni)

The function $n \mapsto m(n)$ grows faster than any polynomial in n .

Theorem

Mulmuley–Sohoni's conjecture \Rightarrow *Valiant's conjecture*.

The talk is aimed to explain that

Problem ()** is decidable if $\text{char } k = 0$ and G is reductive.

The plan:

- Describing the input of the algorithm.
- Reducing to the case of conical orbits $G \cdot a$ and $G \cdot b$.
- Describing the algorithm.

Describing the input of the algorithm

The input of the algorithm consists of two components.

The **first component** is a certain set of n^2 functions describing the G -action on V .

This set is constructed using the following

rational parametrization of G .

On the input: Rational parametrization of G

Notation

- $\mathbb{A}^{r,s} := \{(\varepsilon_1, \dots, \varepsilon_{r+s}) \in \mathbb{A}^{r+s} \mid \varepsilon_1 \cdots \varepsilon_r \neq 0\}$, $r, s \in \mathbb{N}$.
- x_1, \dots, x_{r+s} the standard coordinate functions on $\mathbb{A}^{r,s}$:

$$x_i((\varepsilon_1, \dots, \varepsilon_{r+s})) = \varepsilon_i.$$

The (ordered) set of all Laurent monomials

$$x_1^{i_1} \cdots x_{r+s}^{i_{r+s}}, \quad \text{where } i_1, \dots, i_r \in \mathbb{Z} \text{ and } i_{r+1}, \dots, i_{r+s} \in \mathbb{N},$$

is a basis of the k -vector space

$$k[\mathbb{A}^{r,s}] = k[x_1, x_1^{-1}, \dots, x_r, x_r^{-1}, x_{r+1}, \dots, x_{r+s}]$$

of all regular functions on $\mathbb{A}^{r,s}$.

Lemma

There is an open embedding

$$\iota: \mathbb{A}^{r,s} \hookrightarrow G$$

with $r = \text{rk } G$.

Example

Let $G = \mathrm{SL}_2$.

The map

$$\iota: \mathbb{A}^{1,2} \rightarrow \mathrm{SL}_2,$$

$$(\varepsilon_1, \varepsilon_2, \varepsilon_3) \mapsto \begin{bmatrix} 1 & \varepsilon_2 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} \varepsilon_1 & 0 \\ 0 & \varepsilon_1^{-1} \end{bmatrix} \begin{bmatrix} 1 & 0 \\ \varepsilon_3 & 1 \end{bmatrix} = \begin{bmatrix} \varepsilon_1^{-1} \varepsilon_2 \varepsilon_3 + \varepsilon_1 & \varepsilon_1^{-1} \varepsilon_2 \\ \varepsilon_1^{-1} \varepsilon_3 & \varepsilon_1^{-1} \end{bmatrix}$$

is an open embedding.

Notation

e_1, \dots, e_n a basis in V and

$$\rho_{i,j}: G \rightarrow k, \quad i, j \in \{1, \dots, n\}$$

the regular functions on G (**matrix coefficients**) such that the action of G on V is given in the basis e_1, \dots, e_n by the matrix representation

$$\rho: G \rightarrow \mathrm{GL}_n, \quad \rho(g) = \begin{bmatrix} \rho_{1,1}(g) & \cdots & \rho_{1,n}(g) \\ \dots & \dots & \dots \\ \rho_{n,1}(g) & \cdots & \rho_{n,n}(g) \end{bmatrix}, \quad g \in G,$$

On the input: Data determining G -action on V

In other words,

$$g \cdot \left(\sum_{i=1}^n \gamma_i e_i \right) = \sum_{j=1}^n \left(\sum_{i=1}^n \rho_{j,i}(g) \gamma_i \right) e_j \quad \text{for all } g \in G \text{ and } \gamma_i \in k.$$

On the input: Classical example of binary forms

The next example is the main object of the pre-Hilbertian classical invariant theory.

Example

$\text{char } k = 0.$

$G = \text{SL}_2.$

$V = \mathcal{B}_h$ the $(h + 1)$ -dimensional space of binary forms of degree h in variables z_1, z_2 over k with the G -action given by

$$g \cdot z_1 = \alpha z_1 + \gamma z_2, \quad g \cdot z_2 = \beta z_1 + \delta z_2 \quad \text{for } g = \begin{bmatrix} \alpha & \beta \\ \gamma & \delta \end{bmatrix} \in G.$$

As a basis e_1, \dots, e_n (with $n = h + 1$) in \mathcal{B}_h take

$$e_i = z_1^{h+1-i} z_2^{i-1}.$$

On the input: Classical example of binary forms

Example (continued)

Then

$$\begin{aligned} \begin{bmatrix} \alpha & \beta \\ \gamma & \delta \end{bmatrix} \cdot e_j &= (\alpha z_1 + \gamma z_2)^{h+1-j} (\beta z_1 + \delta z_2)^{j-1} \\ &= \sum_{i=1}^{h+1} \rho_{i,j}(g) z_1^{h+1-i} z_2^{i-1} \end{aligned}$$

For instance, if $h = 2$, then

$$\rho_{2,3}: \mathrm{SL}_2 \rightarrow k, \quad \begin{bmatrix} \alpha & \beta \\ \gamma & \delta \end{bmatrix} \mapsto 2\beta\delta,$$

$$\rho_{2,2}: \mathrm{SL}_2 \rightarrow k, \quad \begin{bmatrix} \alpha & \beta \\ \gamma & \delta \end{bmatrix} \mapsto \alpha\delta + \gamma\beta$$

The first component of the input

The first component of the input is the following system of n^2 regular functions on $\mathbb{A}^{r,s}$:

$$\Theta_{i,j} := \rho_{i,j} \circ \iota \in k[x_1, x_1^{-1}, \dots, x_r, x_r^{-1}, x_{r+1}, \dots, x_{r+s}]$$

$$\begin{array}{ccccc} \mathbb{A}^{r,s} & \xrightarrow[\text{open embedding}]{\iota} & G & \xrightarrow[\text{matrix coefficient}]{\rho_{i,j}} & k \\ & \searrow & & \nearrow & \\ & & \Theta_{i,j} & & \end{array}$$

The first component of the input: Classical example of binary forms

Example

$\text{char } k = 0, G = \text{SL}_2,$
 $\iota, V = \mathcal{B}_h, e_i = z_1^{h+1-i} z_2^{i-1}$ as in the above examples.

Then $\Theta_{i,j}$ is the coefficient of $z_1^{h+1-i} z_2^{i-1}$ in the decomposition of

$$\left((x_1 + x_1^{-1} x_2 x_3) z_1 + (x_1^{-1} x_3) z_2 \right)^{h+1-j} \left((x_1^{-1} x_2) z_1 + (x_1^{-1}) z_2 \right)^{j-1}$$

as a linear combination of monomials in z_1, z_2 with the coefficients in $k[x_1, x_1^{-1}, x_2, x_3]$.

The first component of the input: Classical example of binary forms

Example (continued)

For instance, if $h = 2$, then

$$\Theta_{2,2}: \mathbb{A}^{1,2} \rightarrow k,$$

$$(\varepsilon_1, \varepsilon_2, \varepsilon_3) \mapsto \alpha\delta + \gamma\beta \Big|_{\substack{\alpha = \varepsilon_1^{-1}\varepsilon_2\varepsilon_3 + \varepsilon_1, \\ \beta = \varepsilon_1^{-1}\varepsilon_2, \\ \gamma = \varepsilon_1^{-1}\varepsilon_3, \\ \delta = \varepsilon_1^{-1}}} = 1 + 2\varepsilon_1^{-2}\varepsilon_2\varepsilon_3.$$

Therefore,

$$\Theta_{2,2} = 1 + 2x_1^{-2}x_2x_3.$$

The second component of the input: $\deg \rho(G)$

X a locally closed irreducible subset of \mathbb{A}^m .

\mathcal{L} the set of all $(m - \dim X)$ -dimensional linear subspaces of \mathbb{A}^m .

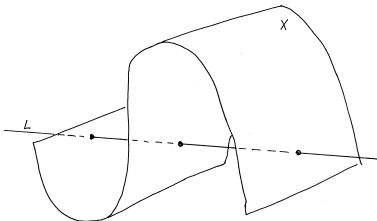
\mathcal{L} has a structure of irreducible algebraic variety.

We use the following classical

Theorem

For every L in a dense open subset of \mathcal{L} , the intersection $X \cap L$ is a finite set whose cardinality does not depend on L .

This cardinality is called the **degree of X** and denoted by **$\deg X$** .



The second component of the input: $\deg \rho(G)$

As $\rho(G)$ is a locally closed irreducible subset of the n^2 -dimensional affine space $\text{Mat}_{n,n}(k)$, the integer $\deg \rho(G)$ is defined.

The integer $\deg \rho(G)$ is the second component of the input of the algorithm.

The reason to consider $\deg \rho(G)$ known is that

if $\text{char } k = 0$ and G is **reductive**, then there is **a formula for $\deg \rho(G)$** .

In this formula, the following notation is used.

Formula for $\deg \rho(G)$: Notation

Notation

- T a maximal torus of G .
- $r = \dim T = \operatorname{rk} G$.
- $X(T) := \operatorname{Hom}(T, \mathbb{G}_m)$ in additive notation and naturally embedded in $E = X(T) \otimes_{\mathbb{Z}} \mathbb{R}$.
- E and \mathbb{R}^r are identified by means of an isomorphism $E \xrightarrow{\cong} \mathbb{R}^r$ such that $X(T)$ is identified with \mathbb{Z}^r .
- $d\nu$ the standard volume form on E .
- $W := N_G(T)/T \subset \operatorname{GL}(E)$ the Weyl group.
- $\mathcal{P}_V \subset E$ the convex envelope of 0 and all T -weights of V .

Formula for $\deg \rho(G)$: Notation

Notation (continued)

- We assume $\dim \mathcal{P}_V = r$. This is attained by replacing G with $G/(\ker \rho)^0$.
- R_+ a system of positive roots of G with respect to T .
- α^\vee the coroot corresponding to a root $\alpha \in R_+$, i.e.,

$$\alpha^\vee: E \rightarrow \mathbb{R}, \quad v \mapsto 2\langle \alpha | v \rangle / \langle \alpha | \alpha \rangle,$$

where $\langle | \rangle$ is a W -invariant inner product on E .

- m_1, \dots, m_r the exponents of W (i.e., $m_1 + 1, \dots, m_r + 1$ are the degrees of homogeneous free generators of $\mathbb{R}[E]^W$).

Particular case: $G = T$. Then

$$R_+ = \emptyset, \quad |W| = 1, \quad m_1 = \dots = m_r = 0.$$

Formula for $\deg \rho(G)$: Theorem

Theorem (B. Kazarnovskii)

Let $\text{char } k = 0$, let G be reductive, and let $\ker \rho$ be finite. Then

$$\deg \rho(G) := \frac{\dim G!}{|W|(m_1! \cdots m_r!)^2 |\ker \rho|} \int_{\mathcal{P}_V} \prod_{\alpha \in R_+} (\alpha^\vee)^2 d\nu.$$

Formula for $\deg \rho(G)$:

Classical example of binary forms

Example

$\text{char } k = 0$, $G = \text{SL}_2$, $V = \mathcal{B}_h$ the kG -module of binary forms of degree h in variables z_1, z_2 .

Then

$$\dim G = 3, \quad r = 1, \quad E = \mathbb{R}, \quad X(T) = \mathbb{Z}, \quad |W| = 2, \quad m_1 = 1, \\ R_+ = \{\alpha = 2\},$$

α^\vee is the standard coordinate function $x: \mathbb{R} \rightarrow \mathbb{R}$, $a \mapsto a$,

$$\ker_V = \begin{cases} \text{trivial} & \text{if } h \text{ is odd,} \\ \text{cyclic group } (\text{diag}(-1, -1)) \text{ of order 2} & \text{if } h \text{ is even.} \end{cases}$$

Formula for $\deg \rho(G)$: Classical example of binary forms

Example (continued)

Take

$$T = \{\text{diag}(t, t^{-1}) \mid t \in k \setminus \{0\}\}.$$

Then $e_i = z_1^{h+1-i} z_2^{i-1}$ is the T -weight vector of the weight $h - 2i + 2$. Hence $\{h, h - 2, \dots, -h + 2, -h\}$ is the T -weight system of V . Whence

$$\mathcal{P}_V = [-h, h].$$

This yields

$$\deg \rho(\text{SL}_2) = \frac{3!}{2|\ker \rho|} \int_{-h}^h x^2 dx = \begin{cases} 2h^3 & \text{if } h \text{ is odd,} \\ h^3 & \text{if } h \text{ is even.} \end{cases}$$

Reducing Problem (**) to the case of conical orbits

Now we explain that when searching for an algorithmic solution to

Problem (**)

Given two points a and $b \in V$, how can one find out whether or not $G \cdot a$ lies in $\overline{G \cdot b}$?

one can assume that the orbits $G \cdot a$ and $G \cdot b$ are conical.

Reducing Problem (**) to the case of conical orbits

Definition

A subset C of a vector space L over k is called **conical** if it is stable with respect to scalar multiplication by every nonzero element of k :

$$\lambda C = C \quad \text{for every } \lambda \in k \setminus \{0\}.$$

Reducing Problem (***) to the case of conical orbits: Step 1

The reduction is performed in two steps.

Step 1

Consider the G -action on the projective space \mathbb{P}^n given by

$$g \cdot (\alpha_0 : \alpha_1 : \cdots : \alpha_n) := \left(\alpha_0 : \sum_{i=1}^n \rho_{1,i}(g)\alpha_i : \cdots : \sum_{i=1}^n \rho_{n,i}(g)\alpha_i \right).$$

Reducing Problem (**) to the case of conical orbits: Step 1

This yields

the group embedding $\rho(G) \hookrightarrow \text{Aut } \mathbb{P}^n$

and

the G -equivariant embedding of varieties $V \hookrightarrow \mathbb{P}^n$

whose image is the standard principal open subset

$$\{(\alpha_0 : \alpha_1 : \cdots : \alpha_n) \mid \alpha_0 \neq 0\}.$$

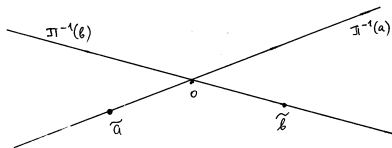
Reducing Problem (***) to the case of conical orbits: Step 2

Consider the natural surjections

$$\tau: \mathrm{GL}_{n+1} \rightarrow \mathrm{Aut} \mathbb{P}^n \quad \text{and} \quad \pi: k^{n+1} \setminus \{0\} \rightarrow \mathbb{P}^n.$$

Step 2 Replace

- G with $\tilde{G} := \tau^{-1}(\rho(G))$,
- V with $\tilde{V} := k^{n+1}$,
- a and b with any $\tilde{a}, \tilde{b} \in \tilde{V}$ such that $\pi(\tilde{a}) = a, \pi(\tilde{b}) = b$.



\tilde{G} is connected. \tilde{G} is reductive if G is.

Reducing Problem (***) to the case of conical orbits

The following lemma shows that performing Steps 1 and 2 reduces Problem (***) to the case of conical orbits.

Lemma

The following properties are equivalent:

- $G \cdot a$ lies in the closure of $G \cdot b$ in \mathbb{P}^n ;
- $G \cdot a$ lies in the closure of $G \cdot b$ in V ;
- $\tilde{G} \cdot \tilde{a}$ lies in the closure of $\tilde{G} \cdot \tilde{b}$ in \tilde{V} .

The orbits $\tilde{G} \cdot \tilde{a}$ and $\tilde{G} \cdot \tilde{b}$ are conical.

Application to a more general setting

As every normal quasiprojective G -variety can be equivariantly embedded in some \mathbb{P}^m , it frequently arises the problem analogous to Problem (**) but for a G -action on some projective space.

The above lemma shows that **this problem is reduced to Problem (**) for linear actions on vector spaces.**

Algorithm for solving Problem (**)

We recall that

$$n = \dim V, \quad d = \deg \rho(G), \quad r = \text{rank } G, \quad s = \dim G - r,$$

$$\Theta_{i,j} \in k[x_1, x_1^{-1}, \dots, x_r, x_r^{-1}, x_{r+1}, \dots, x_{r+s}]$$

(the restrictions of matrix coefficients of ρ to the open subset $\iota(\mathbb{A}^{r,s})$ of G)

The cases $n = 1$ and $\overline{G \cdot b} = V$ (i.e., $\dim G \cdot b = n$) are clear. Therefore, in what follows we assume

$$n \geq 2 \quad \text{and} \quad \dim G \cdot b < n.$$

Step 1

Following the procedure described above, reduce Problem (**) to the case of **conical orbits** $G \cdot a$ and $G \cdot b$.

Step 2

Find the coordinates of a and b in the basis e_1, \dots, e_n :

$$a = \alpha_1 e_1 + \dots + \alpha_n e_n, \quad b = \beta_1 e_1 + \dots + \beta_n e_n,$$

and, replacing e_1, \dots, e_n by another basis if necessary, **ensure that**

$$\beta_1 \cdots \beta_n \neq 0.$$

Step 3

Consider the “generic” polynomials F_1, \dots, F_n of degree $2d - 2$ in the variables y_1, \dots, y_n ,

$$F_s := \sum_{\substack{q_1, \dots, q_n \in \mathbb{N} \\ q_1 + \dots + q_n \leq 2d - 2}} c_{s, q_1, \dots, q_n} y_1^{q_1} \cdots y_n^{q_n}, \quad s = 1, \dots, n,$$

where the coefficients c_{s, q_1, \dots, q_n} are indeterminates over k , and then put

$$H := (y_1 - \alpha_1)F_1 + \cdots + (y_n - \alpha_n)F_n - 1.$$

Step 4

Replace every y_i in H with

$$\sum_{j=1}^n \beta_j \Theta_{i,j}.$$

The result of this is a sum

$$\sum_{(i_1, \dots, i_{r+s}) \in M} \ell_{i_1, \dots, i_{r+s}} x_1^{i_1} \cdots x_{r+s}^{i_{r+s}},$$

where M is a finite subset of $\mathbb{Z}^r \times \mathbb{N}^s$ and **every** $\ell_{i_1, \dots, i_{r+s}}$ **is a linear combination of** c_{s, q_1, \dots, q_n} **'s with the coefficients in** k .

Step 5

Consider the following **system of linear equations in variables c_{s,q_1,\dots,q_n} with the coefficients in k** :

$$l_{i_1,\dots,i_{r+s}} = 0 \quad \text{where } (i_1, \dots, i_{r+s}) \text{ runs over } M.$$

Denote this system by (\star).

Algorithm: The data-driven decision rule

Theorem

The following properties are **equivalent**:

- the orbit $G \cdot a$ **lies in the closure** of the orbit $\overline{G \cdot b}$;
- the system (★) of linear equations is **inconsistent**.

Algorithm: The data-driven decision rule

Remark

By the Kronecker–Capelli theorem, this yields the following **numerical criterion**:

Let A be the coefficient matrix of (\star) and let \tilde{A} be the augmented matrix obtained from A by adding the column of free terms. Then

$$G \cdot a \subseteq \overline{G \cdot b} \iff \text{rank } A \neq \text{rank } \tilde{A}.$$

Example: Binary forms

Example

$G = \mathrm{SL}_2$, $V = \mathcal{B}_h$.

The number of variables c_{s,q_1,\dots,q_n} in system (★) is

$$(h+1) \binom{2h^3 + h - 1}{h+1} \quad \text{if } h \text{ is even,}$$
$$(h+1) \binom{4h^3 + h - 1}{h+1} \quad \text{if } h \text{ is odd.}$$

Algorithm: Replacing d by a smaller integer

Remark

It can be shown that

$$d = \deg \rho(G) \geq \deg G \cdot v \text{ for every } v \in V$$

and that the algorithm and Theorem remain valid if d is replaced with $\deg G \cdot b$.

Therefore, if $\deg G \cdot b$ is known, this leads to decreasing the number of variables and equations in system (★).

In some cases the degrees of orbits indeed have been computed.

Example: Degrees of orbits of binary forms

Example

$G = \mathrm{SL}_2$, $V = \mathcal{B}_h$.

Every nonzero $v \in \mathcal{B}_h$ decomposes as

$$v = \ell_1^{s_1} \cdots \ell_m^{s_m},$$

with pairwise nonproportional linear forms $\ell_1, \dots, \ell_m \in \mathcal{B}_1$.

If $m \geq 3$ and $h/s_i \geq 2$ for every i , then the G -stabilizer G_v of v is finite.

Then, according to Moser-Jauslin (1992),

$$\begin{aligned} |G_v| \deg G \cdot v &= -2(m-1)h^3 - 4 \sum_{i=1}^m (h-s_i)^3 \\ &\quad + 3h^2 \sum_{i=1}^m (h-s_i) + 3h \sum_{i=1}^m (h-s_i)(h-2s_i) \end{aligned}$$

Example: Degrees of orbits of binary forms

Example (continued)

In particular, if all roots of v are simple, i.e., $m = h$ and $s_1 = \cdots = s_h = 1$,
then

$$\deg G \cdot v = \frac{2h(h-1)(h-2)}{|G_v|}.$$

This formula can also be deduced from a calculation made by Enriques and Fano in 1897. This has been done in 1983 by Mukai and Umemura (with a gap fixed in 1992 by Moser-Jauslin).